

Part 2: Linesearch methods for unconstrained optimization

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$$\underset{x \in \mathbb{R}^n}{\text{minimize}} \quad f(x)$$

MSc course on nonlinear optimization

UNCONSTRAINED MINIMIZATION

$$\underset{x \in \mathbb{R}^n}{\text{minimize}} \quad f(x)$$

where the **objective function** $f : \mathbb{R}^n \rightarrow \mathbb{R}$

- ⊙ assume that $f \in C^1$ (sometimes C^2) and Lipschitz
- ⊙ often in practice this assumption violated, but not necessary

ITERATIVE METHODS

- ⊙ in practice very rare to be able to provide explicit minimizer
- ⊙ iterative method: given starting “guess” x_0 , generate sequence

$$\{x_k\}, \quad k = 1, 2, \dots$$

- ⊙ **AIM:** ensure that (a subsequence) has some favourable limiting properties:
 - ◇ satisfies first-order necessary conditions
 - ◇ satisfies second-order necessary conditions

Notation: $f_k = f(x_k)$, $g_k = g(x_k)$, $H_k = H(x_k)$.

LINESEARCH METHODS

- ⊙ calculate a **search direction** p_k from x_k
- ⊙ ensure that this direction is a **descent direction**, i.e.,

$$g_k^T p_k < 0 \quad \text{if } g_k \neq 0$$

so that, for small steps along p_k , the objective function **will** be reduced

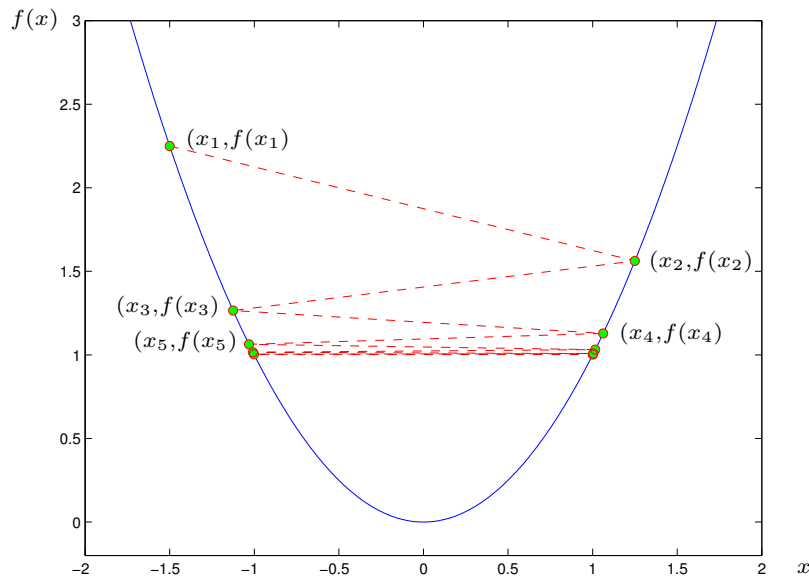
- ⊙ calculate a suitable **steplength** $\alpha_k > 0$ so that

$$f(x_k + \alpha_k p_k) < f_k$$

- ⊙ computation of α_k is the **linesearch**—may itself be an iteration
- ⊙ generic linesearch method:

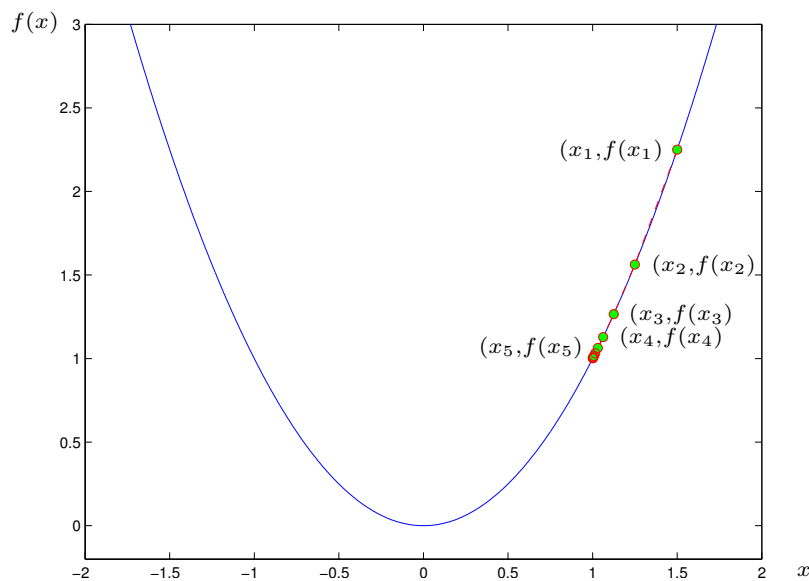
$$x_{k+1} = x_k + \alpha_k p_k$$

STEPS MIGHT BE TOO LONG



The objective function $f(x) = x^2$ and the iterates $x_{k+1} = x_k + \alpha_k p_k$ generated by the descent directions $p_k = (-1)^{k+1}$ and steps $\alpha_k = 2 + 3/2^{k+1}$ from $x_0 = 2$

STEPS MIGHT BE TOO SHORT



The objective function $f(x) = x^2$ and the iterates $x_{k+1} = x_k + \alpha_k p_k$ generated by the descent directions $p_k = -1$ and steps $\alpha_k = 1/2^{k+1}$ from $x_0 = 2$

PRACTICAL LINESEARCH METHODS

- ⊙ in early days, pick α_k to minimize

$$f(x_k + \alpha p_k)$$

- ◇ **exact** linesearch—univariate minimization
 - ◇ rather expensive and certainly not cost effective
 - ⊙ modern methods: **inexact** linesearch
 - ◇ ensure steps are neither too long nor too short
 - ◇ try to pick “useful” initial stepsize for fast convergence
 - ◇ best methods are either
 - ▷ “backtracking- Armijo” or
 - ▷ “Armijo-Goldstein”
- based

BACKTRACKING LINESEARCH

Procedure to find the stepsize α_k :

Given $\alpha_{\text{init}} > 0$ (e.g., $\alpha_{\text{init}} = 1$)
let $\alpha^{(0)} = \alpha_{\text{init}}$ and $l = 0$
Until $f(x_k + \alpha^{(l)} p_k) < f_k$
 set $\alpha^{(l+1)} = \tau \alpha^{(l)}$, where $\tau \in (0, 1)$ (e.g., $\tau = \frac{1}{2}$)
 and increase l by 1
Set $\alpha_k = \alpha^{(l)}$

- ⊙ this prevents the step from getting too small . . . but does not prevent too large steps relative to decrease in f
- ⊙ need to tighten requirement

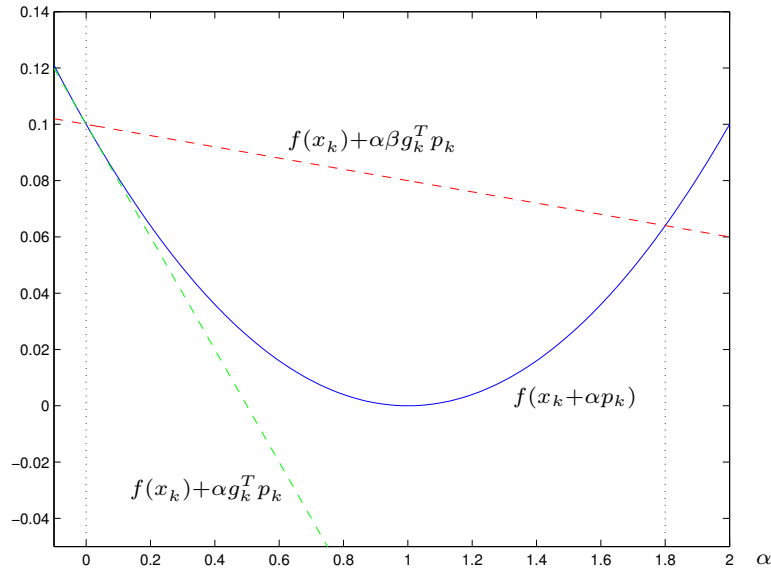
$$f(x_k + \alpha^{(l)} p_k) < f_k$$

ARMIJO CONDITION

In order to prevent large steps relative to decrease in f , instead require

$$f(x_k + \alpha_k p_k) \leq f(x_k) + \alpha_k \beta g_k^T p_k$$

for some $\beta \in (0, 1)$ (e.g., $\beta = 0.1$ or even $\beta = 0.0001$)



BACKTRACKING-ARMIJO LINESEARCH

Procedure to find the stepsize α_k :

Given $\alpha_{\text{init}} > 0$ (e.g., $\alpha_{\text{init}} = 1$)

let $\alpha^{(0)} = \alpha_{\text{init}}$ and $l = 0$

Until $f(x_k + \alpha^{(l)} p_k) \leq f(x_k) + \alpha^{(l)} \beta g_k^T p_k$

set $\alpha^{(l+1)} = \tau \alpha^{(l)}$, where $\tau \in (0, 1)$ (e.g., $\tau = \frac{1}{2}$)

and increase l by 1

Set $\alpha_k = \alpha^{(l)}$

SATISFYING THE ARMIJO CONDITION

Theorem 2.1. Suppose that $f \in C^1$, that $g(x)$ is Lipschitz continuous with Lipschitz constant $\gamma(x)$, that $\beta \in (0, 1)$ and that p is a descent direction at x . Then the Armijo condition

$$f(x + \alpha p) \leq f(x) + \alpha \beta g(x)^T p$$

is satisfied for all $\alpha \in [0, \alpha_{\max}(x)]$, where

$$\alpha_{\max} = \frac{2(\beta - 1)g(x)^T p}{\gamma(x)\|p\|_2^2}$$

PROOF OF THEOREM 2.1

Taylor's theorem (Theorem 1.1) +

$$\alpha \leq \frac{2(\beta - 1)g(x)^T p}{\gamma(x)\|p\|_2^2},$$

\implies

$$\begin{aligned} f(x + \alpha p) &\leq f(x) + \alpha g(x)^T p + \frac{1}{2}\gamma(x)\alpha^2\|p\|^2 \\ &\leq f(x) + \alpha g(x)^T p + \alpha(\beta - 1)g(x)^T p \\ &= f(x) + \alpha \beta g(x)^T p \end{aligned}$$

THE ARMIJO LINESEARCH TERMINATES

Corollary 2.2. Suppose that $f \in C^1$, that $g(x)$ is Lipschitz continuous with Lipschitz constant γ_k at x_k , that $\beta \in (0, 1)$ and that p_k is a descent direction at x_k . Then the stepsize generated by the backtracking-Armijo linesearch terminates with

$$\alpha_k \geq \min \left(\alpha_{\text{init}}, \frac{2\tau(\beta - 1)g_k^T p_k}{\gamma_k \|p_k\|_2^2} \right)$$

PROOF OF COROLLARY 2.2

Theorem 2.1 \implies linesearch will terminate as soon as $\alpha^{(l)} \leq \alpha_{\text{max}}$.

2 cases to consider:

1. May be that α_{init} satisfies the Armijo condition $\implies \alpha_k = \alpha_{\text{init}}$.
2. Otherwise, must be a last linesearch iteration (the l -th) for which

$$\alpha^{(l)} > \alpha_{\text{max}} \implies \alpha_k \geq \alpha^{(l+1)} = \tau \alpha^{(l)} > \tau \alpha_{\text{max}}$$

Combining these 2 cases gives required result.

GENERIC LINESEARCH METHOD

Given an initial guess x_0 , let $k = 0$

Until convergence:

Find a descent direction p_k at x_k

Compute a stepsize α_k using a

backtracking-Armijo linesearch along p_k

Set $x_{k+1} = x_k + \alpha_k p_k$, and increase k by 1

GLOBAL CONVERGENCE THEOREM

Theorem 2.3. Suppose that $f \in C^1$ and that g is Lipschitz continuous on \mathbb{R}^n . Then, for the iterates generated by the Generic Linesearch Method,

either

$$g_l = 0 \text{ for some } l \geq 0$$

or

$$\lim_{k \rightarrow \infty} f_k = -\infty$$

or

$$\lim_{k \rightarrow \infty} \min (|p_k^T g_k|, |p_k^T g_k| / \|p_k\|_2) = 0.$$

PROOF OF THEOREM 2.3

Suppose that $g_k \neq 0$ for all k and that $\lim_{k \rightarrow \infty} f_k > -\infty$. Armijo \implies

$$f_{k+1} - f_k \leq \alpha_k \beta p_k^T g_k$$

for all $k \implies$ summing over first j iterations

$$f_{j+1} - f_0 \leq \sum_{k=0}^j \alpha_k \beta p_k^T g_k.$$

LHS bounded below by assumption \implies RHS bounded below. Sum composed of -ve terms \implies

$$\lim_{k \rightarrow \infty} \alpha_k |p_k^T g_k| = 0$$

Let

$$\mathcal{K}_1 \stackrel{\text{def}}{=} \left\{ k \mid \alpha_{\text{init}} > \frac{2\tau(\beta - 1)g_k^T p_k}{\gamma \|p_k\|_2^2} \right\} \quad \& \quad \mathcal{K}_2 \stackrel{\text{def}}{=} \{1, 2, \dots\} \setminus \mathcal{K}_1$$

where γ is the assumed uniform Lipschitz constant.

For $k \in \mathcal{K}_1$,

$$\alpha_k \geq \frac{2\tau(\beta - 1)g_k^T p_k}{\gamma \|p_k\|_2^2}$$

\implies

$$\alpha_k p_k^T g_k \leq \frac{2\tau(\beta - 1)}{\gamma} \left(\frac{g_k^T p_k}{\|p_k\|} \right)^2 < 0$$

\implies

$$\lim_{k \in \mathcal{K}_1 \rightarrow \infty} \frac{|p_k^T g_k|}{\|p_k\|_2} = 0. \tag{1}$$

For $k \in \mathcal{K}_2$,

$$\alpha_k \geq \alpha_{\text{init}}$$

\implies

$$\lim_{k \in \mathcal{K}_2 \rightarrow \infty} |p_k^T g_k| = 0. \tag{2}$$

Combining (1) and (2) gives the required result.

EXAMPLES

Steepest-descent direction. $p_k = -g_k$

$$\lim_{k \rightarrow \infty} \min (|p_k^T g_k|, |p_k^T g_k| / \|p_k\|_2) = 0 \implies \lim_{k \rightarrow \infty} g_k = 0$$

Newton-like direction: $p_k = -B_k^{-1} g_k$

$$\lim_{k \rightarrow \infty} \min (|p_k^T g_k|, |p_k^T g_k| / \|p_k\|_2) = 0 \implies \lim_{k \rightarrow \infty} g_k = 0$$

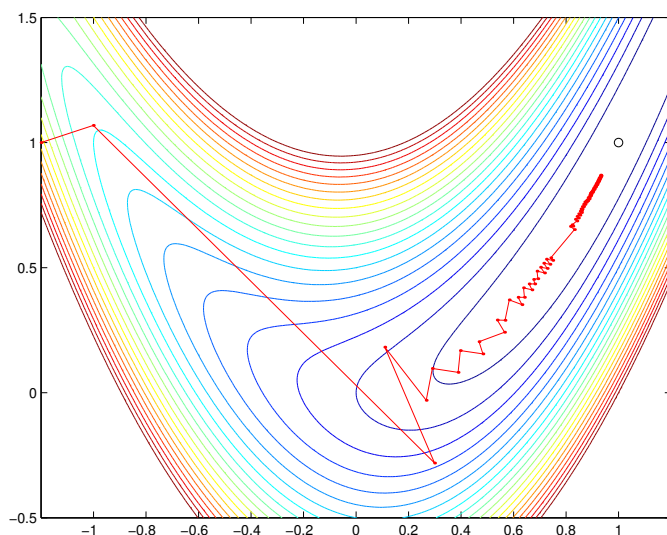
provided B_k is uniformly positive definite

Conjugate-gradient direction: $p_k =$ any conjugate-gradient approximation to minimizer of $f_k + p^T g_k + \frac{1}{2} p^T B_k p \approx f(x_k + p)$

$$\lim_{k \rightarrow \infty} \min (|p_k^T g_k|, |p_k^T g_k| / \|p_k\|_2) = 0 \implies \lim_{k \rightarrow \infty} g_k = 0$$

provided B_k is uniformly positive definite

STEEPEST DESCENT EXAMPLE

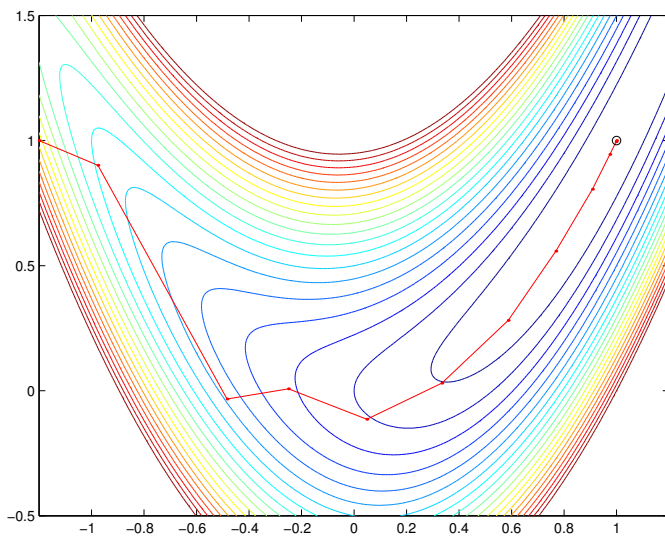


Contours for the objective function $f(x, y) = 10(y - x^2)^2 + (x - 1)^2$, and the iterates generated by the Generic Linesearch steepest-descent method

METHOD OF STEEPEST DESCENT (cont.)

- ⊙ archetypical globally convergent method
- ⊙ many other methods resort to steepest descent in bad cases
- ⊙ not scale invariant
- ⊙ convergence is usually very (very!) slow (linear)
- ⊙ numerically often not convergent at all

NEWTON METHOD EXAMPLE



Contours for the objective function $f(x, y) = 10(y - x^2)^2 + (x - 1)^2$, and the iterates generated by the Generic Linesearch Newton method

MORE GENERAL DESCENT METHODS (cont.)

- ⊙ may be viewed as “scaled” steepest descent
- ⊙ convergence is often faster than steepest descent
- ⊙ can be made scale invariant for suitable B_k